



**CITY OF ST CLAIR  
REGULAR COUNCIL MEETING SYNOPSIS  
MARCH 16, 2026**

**Meeting Called to Order** at 6:00pm by Mayor Cedar in the Council Chambers of the Municipal Building, 547 N. Carney Drive. The Pledge of Allegiance was recited.

**PRESENT:** Mayor Cedar, Members Gottler, Kuffa, LaPorte, Paul, Volz, Westrick

**ABSENT:** None

**ADMINISTRATION:** Steve Duchane, City Superintendent; Donovan Ennis, Police Chief; Annette Sturdy, City Clerk.

**AUDIENCE:** There were 17 people in attendance.

**Consent Agenda** – Approved 3/2/16 City Council Regular Minutes.

**Presentation-** Community Foundation of St. Clair County presented grant awards for numerous projects in the total amount of \$69,000.

**Ordinances and Resolutions-** Adopted Resolution (26-06) Early Voting Plan and Resolution (26-07) 80/20 Cost Sharing.

**Reports from Administration** – Report heard from Superintendent and City Clerk. Nominating petitions and Affidavit of Identity to run for Mayor or Council due by 4pm April 21, 2026.

**Old Business-** None

**New Business** – Approved special event permit applications for SCLL Opening Day parade 5/2/26, St Clair Marbleye Fishing Tournament 5/15-5/17, SCHS PTO Class of 2026 Senior Cruise 5/17, American Legion Memorial Day parade 5/25/26, Art Association Art Fair 6/27-6/28, various Recreation Department events and 4<sup>th</sup> of July Fireworks. Approved American Fireworks contract in the amount of \$45,000. Approved extension of vendor hours on 7/4/26. Approved temporary sign permit for Class of 2026 boardwalk banners. Approved \$803,208.72 contract to Astec Asphalt for Clinton Avenue Resurfacing. Approved contract to Jerry Emig for Real Estate Brokerage Services.

**Claims and Accounts** – Approved payment of bills for 3/4/26 and 3/12/26.

**Public Comment-** Question asked on schedule to pave gravel road and comments heard on proposed activity in Ace Hardware.

**Mayor and councilmember comments and Announcements** – Happy St. Patrick's Day.

**Adjourned** at 6:40pm.

Annette Sturdy, City Clerk